

DEADLINE 10TH MAY 2015

CALL FOR: TUTORS

"A tutor is a leader, a guide and a collaborator. Tutors must be flexible, creative problem-solvers and excellent communicators."

WE ARE RECRUITING

TARA

02-16.08.2015

TARA SERBIA

ground:zero



*"There is pleasure in the pathless woods,
There is a rapture on the lonely shore,
There is society, where none intrudes,
By the deep sea, and music in its roar:
I love not man the less, but Nature more."*

- Lord Byron



THE THEME: 'GROUND ZERO'

For two weeks in August we will be leaving the city lights behind.

Far from contemporary civilisation without shops, neon lights and deafening background noise, we will wipe the slate clean and become 'naked minds' again. Imagine we are rebuilding society from the ground up – a fresh start – rethinking all aspects of life using our design skills and sensibilities.

The goal is to find inspiration in traditional work, craftsmanship and nature to realise our own designs. Not to get distracted by the outside world but seeking creativity from within, and from others in this unique group. It's a meeting of people, nature, material, culture, language and opinion. There is a story that needs to be told.

Come to Tara and help us write it.

PREVIOUS MEDS PROJECTS



1



2



3



4



5



6



7



8



9

1

Extroverted Chapel - Istanbul, Turkey, 2011

2

Through the Digital Eye - Ljubljana, Slovenia 2012

3

Clocks - Dublin, Ireland 2014

4

Let Your Ear Be Your Compass - Ljubljana, Slovenia 2012

5 + 6

Sound Forest - Ljubljana, Slovenia 2012

7

A Conversation of Space - Ljubljana, Slovenia 2012

8

Lecture - Ljubljana, Slovenia 2012

9

Water Temple - Ljubljana, Slovenia 2012

WHAT IS MEDS?

MEDS is a network formed in 2010 that hosts annual workshops for young people with an interest in design.

We have previously met in Turkey, Slovenia, Portugal and Ireland.

What is a MEDS Workshop?

The 'Workshop' is a two-week event that takes place in August each year, and is the main 'meeting' of MEDS. Within the workshop are a number of projects led by Tutors (design students or professionals), who have applied to create their concept - along with their team of eager and talented Participants - during the Workshop.

The Workshop has a central theme that all of the projects are based on. This year it is "Ground Zero" - a chance to start anew, as if we are the only people left to rebuild civilisation on Tara.

The key groups in a MEDS Workshop are the Organising Team, Tutors, and Participants. While the Organising Team provide the framework, materials, and programme, the Tutors detail and oversee individual projects during the workshop.

Participants are assigned to projects based on their choices according to the 'Happiness Algorithm' (an unbiased distribution of participants according to gender, nationality and preference). They then collaborate with the Tutor to complete a project, and at the end of the two weeks present their work to the other participants and local people.



There is a strict schedule of fun activities, including: working on your project, lectures and labs, getting to know your fellow MEDS crew, and - of course - partying with them.

MEDS after the Workshop

Outside the Workshop, MEDS is an international network of dedicated designers that support one another in personal projects. MEDS participants have become tutors at other workshops, organise events in their own countries, and organise MEDS Workshops.

The MEDS network is currently expanding into an exclusive online platform, still in development.



MITROVAC; BASE CAMP

WANT TO RUN A DESIGN CREW THAT'S
HALF WAY UP A MOUNTAIN IN SERBIA?

250 DESIGN STUDENTS

30 + NATIONALITIES

15 DAYS ON 1544M MOUNTAIN

30M³ OF SEASONED TIMBER

Being a Tutor at a MEDS Workshop is an exclusive chance to prepare, organise and execute a live project, using the allocated time, tools and materials.

To apply, you need to create a proposal to outline your idea to the organising team. Above all, the proposal must follow the overall theme of the workshop. The most important criteria are then location, concept and materials.

Although we want strong projects, we're more interested in the people behind them. We need people that are willing to collaborate, to learn and to experiment.

Below are some things you need to consider when applying to be a Tutor

FINAL PRODUCT

What will the outcome of the workshop be? Think about how you will present it in images and text.

THEME

How does your idea fit into the wider theme of the workshop? Maybe you've been inspired by the theme, or want to propose something different but complementary. If you're not sure, contact the organising team or the International Coordinators for advice — you can develop the idea together.



SKILLS

What skills do you have that you can teach participants? e.g. timber construction, sewing, photography, drawing, music, etc.

MATERIALS

Are there any materials you want to explore using, or techniques you want to develop further? New technologies you want to test? This is the place to do it.

TUTOR TEAM

You can apply as a 'team' of Tutors, but in the past we have found no more than 2 to be the optimum.

SITES + PROJECTS



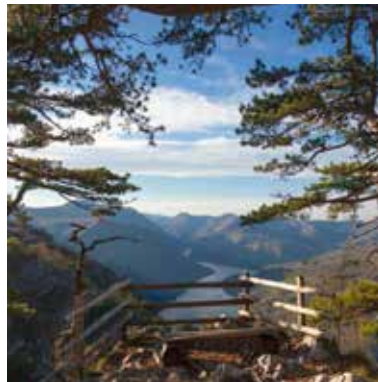
Old Wooden House Restoration (Sekulici)
Repairing, revitalizing or reinterpreting traditional timber dwellings



Forest Clearing
Create feeding points or observation shelters to watch the animals roaming the open space



Wood and Water (Zaovine)
An intervention on the wild and wonderful shores of Lake Zaovine



Banjska Rock Viewpoint
Frame or emphasize this majestic view of the Drina River Valley, especially the spectacular sunsets



Old Road
Reinterpretation of traditional fencing, focusing on simple design of openings, fixings and positioning



Biljeska Rock Viewpoint (Predov Krst)
Repair or replace existing furniture (benches, tables, fences, cottages) at the filming location of 'Some Birds Can't Fly' (1997)



Predov Cross Cable Car (Predov Krst)

A timber structure to remind us of the cable car that transported cargo up and down the mountain for more than a century



Wooden Kiosk (Kaludjerske Bare)

Souvenir shop and information kiosk for Tara National Park's plant nursery



Information Centre (Lake Perucac)

Furnish the lake shore with information boards, signs, sculptures, benches... you decide



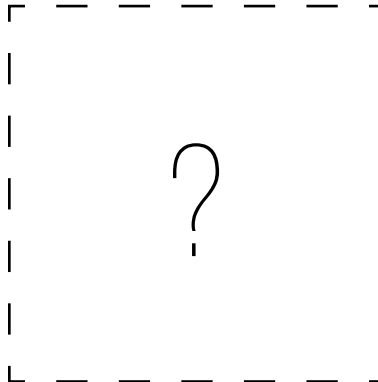
Log Cabin (Drina River)

New small cabin providing basic accommodation for travellers on the shore opposite the Drina River House, with room for sleeping and a covered outside area



Sokolarica Viewpoint (Sokolina)

Open brief for a new landmark in Tara National Park



You Decide

Prospective Tutors are also invited to propose their own location and theme, but suggested projects will be considered first



Visitor Centre (Mitrovac)

Pavilion with information about the National Park's nature and culture

DOC / REC

Particularly interested in film, photography, graphics or publishing? We're looking for new talent to join our in-house media crews **DOC** and **REC**

For more information on ways to get involved, contact: info@meds-workshop.com



LAKE ZAOVINE

I WANT TO BECOME A TUTOR!

HOW TO APPLY

Projects we want:

- Exploring timber, or other (natural) materials
- Focusing on specific skills (traditional, crafts, etc)
- Inspired by Tara National Park
- Useful to the National Park
- Original ideas that demonstrate your passion

We provide:

- Accommodation
- 3 meals per day
- Transport (between Bajna Basta and Mitrovac)
- A certain amount of timber per project
- The tools you need to complete your project
- Safety equipment
- Secure storage of tools and materials
- Promotional material (film, photographs, media)

What we want from you:

The Tutor proposes the original concept and facilitates teamwork to complete the project. Teaching skills is the Tutor's responsibility (You can get help from the Organizing Team to organize a skills expert for certain tools and techniques).

A Tutor is a leader, a guide and a collaborator. You must be flexible, creative problem-solvers and excellent communicators.

Experience being a team leader is not a requirement, but it will help.

Fee for Tutors: €195 (to be paid on selection)

Submission:

Submit your project via an online application form that can be found at: www.medstara.com/en/apply

Online application form:

- Tutor name and surname
- Contact email address
- Country of origin (i.e. nationality)
- University
- Desired project location (see projects + sites)
- What skillsets do you have?
- What will make you a good tutor?
- Number of participants needed
- Short description of project
- Project Specification in PDF format

Project Specification:

The detailed Project Specification should be uploaded as a PDF (no larger than 15MB), and contain the following information:

- Project title
- Description of your concept
- What will your participants be learning?
- Graphic presentation of project (images, drawings, sketches, models)
- Technical description (materials and tools needed, other requests)
- Transportation needs (distance from camp)
- Work dynamic day-by-day (see AGENDA)

www.medstara.com

meds

Meeting of Design Students

TARA 02-16.08.2015.
TARA SERBIA
ground:zero

